

**Weltmeister Accordion
for NI Kontakt, HALion, EXS24 & SoundFont**



The "Weltmeister Meteor" Piano Accordion was manufactured in Germany in the early eighties or late seventies and sold mostly in the east and south Europe. This item was bought in Greece in the mid eighties and is in perfect condition and tune.

The complete SampleSet contains 567 individual 24 bit Mono WAV samples and 6 programs each for EXS24, HALion and NI Kontakt.

The "Full" program for EXS24, HALion and Kontakt has 5 keyswitch keys C1 to E1 for changing registers on the fly and modwheel controls the "frequency swell fx".

You also get 9 programs for SoundFont (16bit) with noises and release samples as separate programs. Every note has been sampled with 2 velocity levels. The bellow in/out dragging is divided between velocity zones and has dedicated release samples to capture the "air" of the Accordion. This makes the difference between playing a sample of an accordion or actually feels & hears the presence of the "real" instrument. All 5 key register positions have been sampled.

Additionally, the program for Kontakt 3, 4, and 5 lets you customize the triggering of the bellow in/out switching.

Weltmeister Accordion v4 for NI Kontakt 3, 4 & 5

This file in NI Kontakt 3, 4 & 5 format requires the full version of NI Kontakt 3, 4 & 5 and does not work fully with the free Kontakt player!



Register + Tone page.

Register: Pulldown menu with the available registers, the name of the selected register and note for keyswitch are visible. C1 = 1, C#1 = 2, D1 = 3, D#1 = 4 Master, E1 = 5.

If you save the NKI patch, or save a host session containing the patch, Kontakt will remember the selected register when it is reopened.

Play mode: pulldown menu, beneath the register menu, lets you select how the belly in/out samples is triggered.

- In *Velocity Layers* mode, the belly position changes depending on how hard you play.
- In *Round Robin Solo* mode, the belly position alternates on each note played, irrespective of velocity.
- In *Round Robin Pedal* mode, the belly position is controlled by pressing or releasing the sustain pedal (CC64), again irrespective of velocity. Round Robin Pedal mode is more suited to playing chords than Round Robin Solo mode, because the belly position does not alternate on each note of the chord.

Each play mode also has round robin release samples configured to suit the mode. Please note that the sustain pedal does not sustain the accordion notes, because it is used as a play mode.

Stereo: Width controls the stereo image of the instrument, from mono to wide enhanced stereo.

Release: Level control knob controls the volume of the release samples.

EQ: with **Tone** and subtractive **Amount** control knob.

Additionally, the **modwheel** (CC1) controls a dynamic EQ that simulates the pressure on the belly of the accordion. The **pitchbend wheel** applies small changes in volume. Turning down the pitchbend wheel lowers the volume and turning it up raises the volume.



FX page.

Reverb: IR Reverb FX with 8 presets “Big Hall 1”, “Big Hall 2”, “Plate”, “Room 1”, “Room 2” “Small Space 1”, “Small Space 2”, “Stage” and **Level** control knob.

Saturation: With **Level** control knob and **on/off** button.

Delay: Delay effect with **Level** control knob and **on/off** button. Other knobs control the **Time** of delay, **Feedback** of the delay signal, **Tone** (filter frequency character of the delay), and **Spread** (stereo width of delay signal, where 0%=mono)



Credits page.

KSP Scripting by Iain Morland <http://sound.iainmorland.net>

Recording by Lars Westin

Sound editing & GUI design by Lars Westin

A note about Kontakt 5

We have provided a separate program for Kontakt 5, to work around a bug in Kontakt 5.0.3. The bug is that send effects such as delay and reverb are too loud. The Weltmeister program for Kontakt 5 contains adjusted levels to compensate. Note that future Kontakt updates may fix the bug, in which case you should use the program for Kontakt 3/4 in Kontakt 5, to hear the effects at the correct level.

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